

Subject: Music	Year Group: 2	Term: Advent 1	Title: Wind in the Willows																	
	Key Knowledge - Understand how the combined musical elements of pitch, duration, dynamics, tempo, timbre, texture and silence can be organised and used expressively within simple structures (for example, beginning, middle, end). - Know how music is used for particular purposes (for example, for dance, as a lullaby). - Identify high and low sounds. - Know how music is used for particular purposes. - Recognise the difference between long and short sounds and steady beat and no beat.	Key Questions • What sounds come to mind? • Could children write a song and use the text as lyrics? • Does the song need accompaniment? What instruments could they use? • How do the characters feel? Are they peaceful or angry? How can we reflect this through music? • How could children use water for the riverbank? What materials could they pour water into, and how much, to recreate the scene? 																		
Key Skills - Use voices expressively by singing songs and speaking chants and rhymes. - Experiment with and create musical patterns - Play tuned and untuned instruments. - Rehearse and perform with others - Listen with concentration to a range of high quality live and recorded music and to internalise and recall sounds with increasing aural memory.	A Good...       	Key Vocabulary and Definitions<table><tr><td>Rhythm</td><td>A strong, regular, repeated pattern of movement or sound.</td></tr><tr><td>Beat</td><td>The steady pulse that you hear throughout a piece of music.</td></tr><tr><td>Pulse</td><td>A single vibration or short burst of sound.</td></tr><tr><td>Pitch</td><td>How high or low a sound is.</td></tr><tr><td>Duration</td><td>The length of sounds and silences in music.</td></tr><tr><td>Dynamics</td><td>How loudly or quietly a piece of music is or should be played.</td></tr><tr><td>Tempo</td><td>The speed of a piece of music.</td></tr><tr><td>Timbre</td><td>The particular tone that distinguishes a sound or a combination of sounds.</td></tr><tr><td>Texture</td><td>The effect of different layers of sound in a piece of music.</td></tr></table>	Rhythm	A strong, regular, repeated pattern of movement or sound.	Beat	The steady pulse that you hear throughout a piece of music.	Pulse	A single vibration or short burst of sound.	Pitch	How high or low a sound is.	Duration	The length of sounds and silences in music.	Dynamics	How loudly or quietly a piece of music is or should be played.	Tempo	The speed of a piece of music.	Timbre	The particular tone that distinguishes a sound or a combination of sounds.	Texture	The effect of different layers of sound in a piece of music.
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