

## Whole School Curriculum Plan 2025-2026

**Key links:** RE RSE English Maths Science PE Geography History Music Computing Art DT RSHE (SEE Ten Ten programme)

**RE: RED programme**

<b>Key Drivers</b>	Curriculum links Route to Resilience: values and St Thomas Aquinas Virtues Reading across the curriculum: Shared Modelled reading Phonics: Little Wandle Eco- Committee work Rainbow Grammar/ colourful Semantics/ Wigits Math's fluency: facts, x tables	<u>Schemes of work:</u> Lancashire White Rose: Maths RE: RED Directory RHSE: Ten Ten English and Other subjects: Lancashire MFL: French: Language Angels	
	<b>Advent Term (7 and 9 weeks)</b>	<b>Lent Term (6 and 6)</b>	<b>Pentecost Term (6 and 6)</b>
<b>Whole School See also personal Development curriculum</b>	Black History Month November: celebrate Jubilee Year Environment: Eco committee Liturgy Internet Legends- staying safe online Anti-bullying week : Nov Harvest, Cafod Family Fast Parliament Week Pantomime Diwali Remembrance Day Youth Fun Day Advent: Cafod gifts Christmas Nativities and Carols Other Faiths: Judaism/ Hinduism Assembly: NSPCC: Speak out to stay safe Other	Lent: Cafod: Easter National Storytelling Week Road safety week Safer Internet Day / mental health week Fair Trade Fortnight World Book Day British Science Week Healthy me/ Children's Mental Health week Healthy lunchboxes Sport's week <b>Y6 Cycling safety week</b> <b>Athlete visitor week</b> <b>Colour dash for LCH</b>	Pentecost Aspirations/ vocations week Water safety/ Sun safety World water day/ water safety- fundraising link to the Parish kwediboma appeal in Africa Summer Fayre Road Safety Family gardening week Sport's week Visit: Mary's meals / Scouts Summer performances: Y5/6 End of year music performance Art Gallery week
<b>RE (can change around topics) New RED</b>	Creation and Covenant Other Faiths: Hinduism and Judaism Prophecy and Promise <u>Advent/Christmas</u>	From Galilee <u>Eucharist/Relating</u> <u>Lent/Easter</u>	<u>Pentecost/Serving</u> <u>Reconciliation/Inter-Relating</u> <u>Eucharist</u> <u>Universal Church/World</u>

<p><b>FS</b></p>	<p><b>MYSELF</b> BASELINE ASSESSMENTS Fiction, non-fiction, bible stories</p> <p>About me and my family. People who help us. Me and my family Who helps us</p>	<p><b>SPACE</b> (Science based) The Space Train Non-fiction books about the Sun, Moon , stars and planets</p> <p>The planets The Sun Constellations Astronauts</p>	<p><b>OUR PLANET</b> Continents Oceans The Poles Dinosaurs Habitats and the animals that live in them Minibeasts</p>	<p><b>OUR PLANET</b> Farms Diversity Famous stories Festivals Protecting our planet Understanding the World. Past and present. People, culture and communities.</p>	<p><b>WATER</b> Ocean Life Water cycle Weather and climates Rivers Growing Ponds Understanding the World. Past and present. People,</p>	<p><b>WATER: SEASIDES/ HOLIDAYS</b> Rainbows The Seaside Pirates Transport and travel Holidays</p>
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	<p>Family tree – Changes over time</p> <p>Understanding the World. Past and present. People, culture and communities. Mini topics based on pupils' interests Primary colours painting Fundamental Movement techniques – running, stopping, chasing, changing direction and negotiating space.</p>	<p>The Moon Aliens Robots Rockets</p> <p>Understanding the World. Past and present. People, culture and communities. The natural world. Expressive arts and design Mini topics based on pupils' interests Gym (different with different ways of moving – equipment to move over/under and around</p>	<p>Understanding the World. Past and present. People, culture and communities. The natural world. Expressive arts and design. Mini topics based on pupils' interests Making secondary colours using primary colours Dance – improving gross motor skills Improving key manipulation skills – throwing, rolling, bouncing, catching</p>	<p>The natural world. Expressive arts and design. Mini topics based on pupils' interests</p> <p>Improving key manipulation skills – throwing, rolling, bouncing, catching</p>	<p>culture and communities. The natural world. Expressive arts and design. Mini topics based on pupils' interests Expressing yourself through materials and textures Games – skill development – different equipment and games</p>	<p>Understanding the World. Past and present. People, culture and communities. The natural world. Expressive arts and design. Mini topics based on pupils' interests Expressing yourself through materials and textures</p> <p>Games – skill development – include more co-operative and group based exercises. Athletic skills: running,manipulation</p>
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	<p>Children recognise that a range of technology is used in places such as homes and schools. They select and use technology for particular purposes Children learn through listening, creating and performing every day. They will access learning about pitch, duration, dynamics, tempo, timbre, texture and structure through teacher lead activities and through explorative play. Children will experience whole class, small group and individual music learning throughout the continuous provision. Music making and listening will be linked to the topic and RE curriculum and built upon going throughout the year Performance Skills for Nativity RSE – God loves each of us in our uniqueness</p>					
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	<p>Match, sort and compare amounts Compare size, mass, capacity Exploring pattern Representing, comparing and composition of 1,2,3 Circles and Triangles Positional Language Representing numbers to 5 One more/less Shapes with 4 sides Time</p>	<p>Introducing 0 Compare numbers to 5 Composition of 4 and 5 Compare mass and capacity 6,7,8, comparing 2 amounts Making pairs Length and height Time Counting to 9 and 10 Comparing numbers to 10 Bonds to 10 3D shapes Spatial awareness Patterns</p>	<p>Number beyond 10 Counting patterns beyond 10 Spatial Reasoning 1: Match, rotate, manipulate Adding more, taking away Spatial Reasoning 2: compose and decompose Doubling Sharing and Grouping Even and Odd Spatial Reasoning 3: Visualise and build Deepening understanding Patterns and Relationships Spatial Reasoning 4: Mapping</p>
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<p><b>Y1</b> Ongoing: Nature and field journals - observations over time of seasonal changes, plants, weather and length of day <b>e-safety</b></p>	<p><b><u>Penguins, Possums and Pigs</u></b> English: stories by the same author Non-chronological reports Poems on a theme  Science: common animals other than humans and their basic structure: <b>Working scientifically – observing</b></p>	<p><b><u>Fire Fire</u></b> English: repetitive patterned stories, poems on a theme, range of non-fiction texts. Bonfire/ firework poetry  History: Events beyond living memory-Great Fire of London Art linked to topic <b>Primary &amp; secondary colours</b> Dt: Mechanisms - pop ups and simple card levers</p>	<p><b><u>Growth and Green Fingers</u></b> English: classic stories, instructions, traditional rhymes.  Science: plants- basic structure and observing growth over time: <b>Everyday materials Seasonal changes in the natural world Working scientifically - planning, obtaining &amp; presenting evidence,</b></p>	<p><b><u>Robots</u></b> English: stories with a fantasy setting, poems to learn by heart, recounts. Science: Human body and senses. <b>Working scientifically – observing closely, identifying &amp; classifying, recording findings</b>  Art linked to topic Athletics OAA</p>	<p><b><u>The Great outdoors</u></b> English: stories with familiar settings, nonfiction texts, booklets, traditional rhymes  Geography Field work in the school grounds. Science: Everyday materials- naming of materials and their properties. <b>Working scientifically – observing closely, identifying &amp; classifying, recording findings</b></p>	<p><b><u>Family Album</u></b> English: traditional tales, recounts. History: Changes within living memory  Geography: UK countries and capital cities. Art linked to topic PE: gymnastics/ dance</p>
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	<p><b>closely, identifying &amp; classifying, recording findings</b>  Geography: Hot and cold areas of the world: inc continents. Art: Drawing in pastel developed into 3D using clay PE: multipskills</p>	<p>PE: Games: Throwing and catching PE: Games Net wall games: bouncing/ catching</p>	<p><b>considering evidence &amp; evaluating</b> Art: Observational drawings and paintings developed into printmaking PE: gymnastics dance</p>		<p>Art linked to topic: <b>Collage: Art &amp; craft from different times &amp; cultures</b> <b>Collage: Experimenting with different media</b>  PE: outdoor and adventurous activities Games: striking and fielding</p>	
	<p><b>Number: Place Value (within 10) (4)</b> <b>Number: Addition and subtraction (within 10) (4)</b> <b>Geometry: Shape (1)</b> <b>Number: Place value (within 20)(2)</b></p>	<p><b>Number: Addition and subtraction (within 20) (4)</b> <b>Number: Place Value (within 50, multiples of 2, 5, and 10 included) (3)</b> <b>Measurement: Length and height (2)</b> <b>Measurement: Weight and volume(2)</b></p>	<p><b>Number: Multiplication and division (reinforce multiples of 2, 5 and 10 included) (3)</b> <b>Number: Fractions (2)</b> <b>Geometry: Position and Direction (1)</b> <b>Number: Place Value (within 100) (2)</b> <b>Measurement: Money (1) Measurement: Time(2)</b></p>			

<p><b>Y2</b> <b>Ongoing:</b> Nature and field journals - observations of plants and animals in their local environment throughout the year <b>e-safety</b></p>	<p><b>The place where I live</b> <u>Stories with recurring language:</u> Non-chronological reports <u>Poetry: Places</u> <b>Geography:</b> Significant place in own locality@ Loughborough- small area of uk- where I live and play Significant places in their own locality (including schools and playgrounds)History of St. Mary's School (shopping trip) Number: Place Value Addition and subtraction Art and design: Variations of tone using printing: drawings and paintings of the local area developed into printmaking. Primary colour printing using different material. PE: multi- skills</p>	<p><b>Fighting Fit</b> <u>Traditional tales with a twist instructions</u> <b>Science:</b> what humans need to survive and grow. <b>Art:</b> Figure drawing with proportions using wooden figures developed into clay <b>Music:</b> rehearse and perform with others starting and finishing with others and keeping a steady pulse. <b>Measurement:</b> Money(2) Number: Multiplication and division (2) <b>PE: Dance/ Gymnastics</b> IT: dL electronic communication</p>	<p><b>Explorers</b> <u>Stories by the same author</u> <u>Non-chronological reports</u> <u>Significant Figures: History</u> Significant people - Neil Armstrong/ Tim Peake and Christopher Columbus <u>Local</u> Space Centre visit <b>Geography:</b> small area in a non- contrasting country: Malawi in Africa Portraits Number: Multiplication and Division (2) Statistics (2) Geometry: Properties of shape.2 PE; creative games <b>Music:</b> linked to topic Dt: Mechanisms/ wheels: joining different materials and situations: mechanisms</p>	<p><b>The Farm shop</b> <u>Report:</u> <u>Stories with familiar setting</u> Persuasion riddles. <b>Science:</b> Human health and nutrition: requirements for plant growth  Number: Fractions (2) Statistics (2) Geometry: Properties of shape.2 Measurement: Length and Height (1) <b>Games:</b> Net wall activities: tennis <b>Music:</b> linked to topic DT: Food - the eatwell plate, where food comes from, principles of a healthy diet <b>IT:</b> data handling</p>	<p><b>Wind in the Willows</b> <u>Poetry: Animals</u> <u>Adventure stories</u> <u>Recount letters</u> <u>Classic poems</u> <b>Living Things and their Habitats (minibeasts, dependency, food chains)</b> Animals Puppets DT: structures: investigate different techniques for changing strength of materials. Textiles - using a template, simple joining, choice of stitches, choice of materials  <b>Geography:</b> seasonal and daily weather Planting Sunflowers Plants Design, develop and maintain Class Garden <b>Geometry:</b> Position and Direction Problem solving and efficient methods</p>	<p><b>Buckets and spades</b> <u>Creation Stories:</u> The Whole Truth Story as a theme Explanations Poems as a theme <u>Explanations:</u> Measurement: time Measurement: mass, capacity and temperature Investigations <b>Science:</b> use of everyday materials: suitability of materials for different uses. <b>History :</b>Events beyond living memory or places in their locality - the seaside then and now <b>Art:</b> Collage using papers, fabric materials, drift wood <b>Athletics</b> OAA <b>It:</b> programming</p>
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	<p><b>Music:</b> listening to how sounds can be made in different ways <b>IT:</b> sound and multimedia</p>		<p>using a range of materials to create moving items. <b>IT:</b> cs/ computational thinking/ programming</p>		<p><b>Games:</b> striking and fielding <b>Music:</b> Listening - know how music is used descriptively for a particular purpose <b>It:</b> presenting information</p>	
	<p><b>Number: Place Value (3)</b> <b>Number: Addition and subtraction (4)</b> <b>Measurement: Money (2)</b></p>		<p><b>Number: Multiplication and division (2)</b> <b>Statistics (2)</b> <b>Geometry: Properties of shape (3)</b></p>		<p><b>Geometry: Position and direction (3)</b> <b>Measurement: Time (2)</b> <b>Measurement: Mass, capacity and temperature (3)</b></p>	

	<b>Number: Multiplication and division(2)</b>		<b>Number: Fractions (3)</b>		<b>Measurement: Length and height(1)</b>	
<b>Y3 Ongoing e safety</b>	<p><b>Healthy Humans</b> English: Poems with a structure Fables Persuasion: letters Science: nutrition, diet, movement and the skeleton DT: food technology- simple dish based on the eat well plate. Geography: Key aspects of volcanoes and earthquakes. CS: programming/ computational thinking. Art: 3d clay or textile sculpture <b>PE: multi-skills</b> / PE: Invasion games Football Swimming</p>	<p><b>Rock and Roll</b> History - Neolithic period. Uk knowledge/ fossils, rocks and soils Stone Age to Iron Age Science: Rocks, soils and Fossils English : Stig of the dump/ Stone age boy Stories with a theme Poems on a theme Discussion IT/ DL: Digital research Art: observational drawing of fossils developed into print PE: net/wall games creative games Net wall games: Tennis/ racket games Music: creating- experimenting with and create musical patterns for dance- link to PE. PE: Dance and Gymnastics</p>	<p><b>The Iron Man</b> Science: forces and Magnets English: Novel as a theme Recount: diaries PE: swimming/ Invasion games DT: Mechanical systems-levers and linkages IT: CS/ programming /hardware: E-safety Music: performing practise, rehearse and present a performance.  PE: Dance</p>	<p><b>There's No Place like home</b> English: Folk tales Traditional tales Recount: biographies History: Local History Science: stand alone unit of light and shadows. IT: movies/ multi-media PE: gymnastics Geography Settlements: The region where I live Loughborough/ Charnwood Area UK cities and towns – map work 8-point compass points – mapping &amp; field work local area</p>	<p><b>What the Romans did For us</b> Jesus living under Roman rule English: Playscripts/ non-chronological reports Jeremy strong: romans on the Rampage The Romans: Roman Britain The Romans – musical presentation Shelters PE: swimming/ striking and fielding: linked to Romans- athletics ( gladiator games) DL/ CS- communication and collaboration/ networking Art: painting on plaster, mosaics and digital mosaics Games: striking and fielding rounders Swimming</p>	<p><b>How does your garden grow?</b> English: classic poetry Mystery/ Adventure/ Fantasy stories/ Explanations. Science: Plants &amp; functions of plants DT: structures- shell/ frame: structures and strengthening. Geography: A region in the UK-Lake district. PE: swimming/ Athletics and OAA It – presenting information</p>
	<b>Number: Place Value (3)</b> <b>Number: Addition and subtraction (5)</b>		<b>Number: Multiplication and division (2)</b> <b>Measurement: Money (1)</b>		<b>Number: Fractions (2)</b> <b>Measurement: Time (3)</b>	
	<b>Number: Multiplication and division (3)</b> <b>Number: Multiplication and division (2)</b>		<b>Statistics (2)</b> <b>Measurement: Length and perimeter (3)</b> <b>Number: Fractions (3)</b>		<b>Geometry: Properties of shape (2)</b> <b>Measurement: Mass and capacity(3)</b>	

<p><b>Y4</b> <b>Ongoing e</b> <b>safety</b></p>	<p><b><u>Sparks Might Fly</u></b> English: Stories with fantasy settings Explanations Film and Playscripts Science Electricity-series circuits, switches, conductors, insulators DT: ICT and electrical systems- control and electrical components. Geography : rubbish-plastic waste- recycling- environmental study. Music: creating- explore, choose, combine and organise musical ideas using an electronic sound source. IT:CS: programming/ hardware. PE: Multit-skills</p>	<p><b><u>The Great plague</u></b> English: Fairy tales Classic Poetry Recount newspapers History: Theme beyond 1066: the great Plague of 1665. Science: standalone unit on sound Art: Drawing developed into printmaking, rotating and translating images IT: data-handling PE: gymnastics dance</p>	<p><b><u>Water, Water Everywhere</u></b> English: stories with a theme. Poems with a structure Information booklets States of Matter (water) The water- cycle Geography Key aspects of rivers Water in art PE: swimming Music: creating- experimenting with and create water sounds: listen to composers: Handel's: water music. Art: Abstract painting; relief paintings, large and small scale with texture IT:DL: digital research PE: Games: striking and fielding Cricket swimming</p>	<p><b><u>The Art of Food</u></b> English: stories with issues and dilemmas Persuasion Animals including Humans: Teeth and the digestive system. IT: graphics/ images Art: Drawing and painting of still life into 3D sculpture Creative games Net wall games Tennis/ badminton Music: create own music for an occasion, investigate different musical settings &amp; composing.  History: Link to the Tudors and local history- Richard the third and the battle of Bosworth</p>	<p><b><u>Passport to Europe</u></b> English: novels as a theme Non-chronological reports Geography Contrasting region in a European country: France PE: swimming DT: Textiles- seams, stiffening and strengthening, materials and fastenings. Music: Listening to music from different cultures, experience how music is produced in different ways- link to Geog. Art and design linked to topic IT: sounds/ multi-media PE: Invasion/ creative games Hockey/ netball swimming</p>	<p><b><u>Hunted</u></b> English: folk tales Debate Poems on a theme Habitats, grouping and classifying plants DT: Food- simple savoury food and cooking techniques. History: Ancient Egypt (including the River Nile.) IT: CS: computational thinking  Art: linked to topic  Bridge Building PE: swimming Athletics OAA Swimming</p>
	<p>Number: Place Value (4) Number: Addition and subtraction (3) Measurement: Length and Perimeter (1) Number: Multiplication and division (3) Number: Multiplication and division (1)</p>	<p>Number: Multiplication and division (2) Measurement: Area (1) Number: Fractions (4) Number: Decimals (3) Number: Decimals (2)</p>		<p>Measurement: Money (2) Measurement: Time (1) Statistics (1) Geometry: Properties of shape (3) Geometry: Position and Direction(1)</p>		

<p><b>Y5 e-safety ongoing</b></p>	<p><b><u>Faster, Higher, stronger</u></b>  English: Myths, reports  Poems with figurative language  Science animals including humans- growth and development of humans plus exercise and the circulatory system.  History: Ancient Greece (including Sport.)  IT:CS: programming  Music: improvise, develop and perform rhythmic compositions using graphic notation.  Art: Figure drawing developed into 3D sculpture  Athletics/ multi-skills  OAA</p>	<p><b><u>A Kingdom United</u></b>  English: Legends/ Persuasion  Science standalone unit on material properties comparative/ fair tests of everyday materials.  Geography: uk cities, counties and key features- research.  History: Britain's settlement by AngloSaxons and Scots ( including place names.)  IT: data handling  Music: Listening to and performing a range of music from around the UK including anthems.  PE: swimming  PE: Net wall games  Tennis Games:</p>	<p><b><u>Amazon Adventure</u></b>  English: stories from another culture  Debate  Science life cycle changes in animals and plants (e.g David Attenborough)  Geography: Contrasting region – Amazon Basin, rainforest, biomes. IT: multi-media  DT: 3d  Textiles- using gussets, using patterns, joining with seam allowance, combining fabrics.  Art: Painting developed into printmaking/collage and digital art  PE: Gymnastics/  DAnce</p>	<p><b><u>Earthlings</u></b>  English: Science Fiction stories  Information booklets  Poems with a structure  Science Earth and Space  IT: modelling.  Music: Listening to high quality recorded music and how musical elements can be used to create effects ie: film music  Art: Drawing and painting developed into abstract textured paintings  striking and fielding  Rounders</p>	<p><b><u>Inventors and Inventions</u></b>  English: novels as a theme  Magazine: information text hybrid  Science forces and falling objects  History: Early Islamic civilization-Baghdad cAD900.  IT:CS: programming/ Computational thinking.  DT: Mechanical systems-cams, pulleys and gears.  PE: Invasion/ creative games  Basketball/ football</p>	<p><b><u>Food, Glorious Food!</u></b>  English: stories with historical settings  Film and playscripts  Classic narrative poetry  Science -Materials reversible and irreversible changes  Geography: World food- where does food come from?  IT: dl CS: collaboration/  Networking  DT: food- food from another culture, variety of cooking techniques.  PE: dance: perform a traditional dance from the UK or beyond</p>
	<p><b>Number: Place Value (3) Maths</b>  <b>Number: Addition and subtraction (2)</b>  <b>Statistics (2)</b>  <b>Number: Multiplication and division (2)</b>  <b>Measurement: Perimeter and area (2)</b>  <b>Number: Multiplication and division (1)</b></p>	<p><b>Number: Place Value (3) Maths</b>  <b>Number: Addition and subtraction (2)</b>  <b>Statistics (2)</b>  <b>Number: Multiplication and division (2)</b>  <b>Measurement: Perimeter and area (2)</b>  <b>Number: Multiplication and division (1)</b></p>		<p><b>Number: Decimals (1)</b>  <b>Geometry: Properties of shape (3)</b>  <b>Geometry: Position and Direction (1)</b>  <b>Measurement: Converting units (2)</b>  <b>Measurement: Volume(1)</b></p>		

<p><b>Y6</b> <b>Safety ongoing</b></p>	<p><b>Survival</b> English: Novel as a theme Biography Science : Evolution and inheritance, adaptation, survival of the fittest, reproduction and passing on traits. Geography: South America. World's countries and key features- research.</p>	<p><b>Super Sleuth</b> English: Detective Crime fiction Explanations Science: classifications including subdivision for vertebrates and invertebrates. History: Viking and <b>Anglo-Saxon</b> struggle for the Kingdom of England</p>	<p><b>Heroes and Villains</b> English: older Literature: Shakespeare Information text hybrid Poems with imagery Science: Famous Scientists and their contributions to the world. History: <b>Viking</b> and Anglo-Saxon struggle for the Kingdom of England</p>	<p><b>Britten's Got Talent</b> English: classic fiction Poetry: Song and Lyrics Persuasion: A formal review Science: Light- exploring the way light behaves, including light sources, reflections, shadows. IT: multi-media Music/ History: (driver subject):</p>	<p><b>Oh I do like to be beside the Seaside</b> English: Short stories with a flashback Discussion and debate Classic narrative poetry After half term Novel as a theme- (Can be linked to secondary school project) Recount: autobiography Poems on a theme Science: Electricity Geography: Human Geography, land use, economic activity, Os mapwork</p>
	<p>IT: DL- research Art: Drawing and painting developed into digital art; developing sketchbook ideas  PE: swimming Multi skills</p>	<p>IT: cs/ DL: data handling; digital research/ communication/ collaboration &amp; networking- work with partner schools in Loughborough and Sacred Heart Leicester Music: linked to topic PE Net wall games Tennis/ Badminton</p>	<p>IT: CS computational thinking Music: linked to topic Art linked to topic DT: food- Food - chefs, food heroes, designing a healthy menu/eatwell plate PE: Dance and Gymnastics</p>	<p>Understanding the history of music, including Britten, performing- A new year Carol by Britten Art: Painting inspired by music Dance: evolution of dance- create/ perform dance compositions PE: Invasion games Netball/ Tag rugby</p>	<p>History: Aspect of British History beyond 1066- Leisure and Entertainment. IT: CS/ programming/ computational thinking/hardware. Music: Creating: explore/ compose/ choose and organise musical structures Art: Drawing and painting developed into collage / batik / felt making DT: Combining learning from across design and technology skills bases - structures, mechanical systems, electrical systems, ICT programming and control Cricket before half term After half term: PE: Athletics/ OAA</p>
	<p>Number: Place Value (2) Number: Addition and subtraction, Multiplication and division (5) Number: Fractions (4) Geometry: Position and Direction (1)</p>	<p>Number: Decimals (2) Number: Percentages (2) Number: Algebra (1) Measurement: Converting units (1) Measurement: Perimeter, area and volume (2) Number: Ratio (2)</p>	<p>Geometry: Properties of shape (3) Problem solving (3) Statistics (2) Investigations(4)</p>		