

LongTerm Plan 2025-26



2 days in school - week 1	Week 2 1.9	Week 3 8.9	Week 4 15.9	Week 5 22.9	Week 6 29.9	Week 7 6.10	Week 8 13.10	Week 9 27.10	Week 10 3.11	Wk 11 10.11	Wk 12 17.11 <i>4 day week – Inset</i>	Wk 13 24.11	Wk 14 1.12	Wk 15 8.12	Wk 16 15.12
Advent Term															
Topic	Myself							Space							
RE	RE Baseline	Creation and Covenant <i>How can I look after God’s world?</i>						Prophecy and Promise <i>How do we prepare for Christmas?</i>						Christmas	
Phonics	s, a, t, p, l, n, m, d, g, o, c, k, ck, e, u, r, h, b. f. l. <i>is, I, the</i> Orally blend and segment. Sound Talk and blend to read simple CVC words.							ff, ll, ss, j, v, w, x, y, z, zz, qu, ch, sh, th, ng, nk, -s /s/ & /z/ <i>put, pull, full, as, and, has, his, her, go, no, to, into, she, push, he, of, we, me, be</i> Read words containing known digraphs, with support							
English	Assessment & Baseline		Mark Making Name writing Initial Sounds Rhyming Alliteration			Letter formation Describing words Formation – simple phrases/sentences What did I see? CVC words Labelling moon scene Name writing									
English Continuous Skills	Mark making Name writing Pencil grip Write simple CVC words. Reading – segmenting and blending of taught graphemes and tricky phase 2 words														

Maths		Assessment & Baseline	Match, Sort & Compare	Talk about measure and patterns	It's Me, 1, 2, 3	Circles and Triangles	1, 2, 3, 4, 5	Shapes with 4 sides	Alive in 5!
Understanding of the World <i>Past & Present, People, Culture & Communities, The Natural World)</i>	Science	Light and Sound			Space and Seasons				
		Balls down ramps Explore how things work. Explore and talk about different forces they can feel. Use a range of strategies to reach a goal they have set themselves.	Scooping Sounds Plan and design. Explore a variety of ways of making sounds. Make simple predictions of what might happen.		Forensic Footprints Identify senses and use them to explore the world around them. Use their senses to acquire information. The Solar System		Winter Clothes Identify and name season. Communicate my ideas. Identify and begin to create sequences and patterns in everyday activities.		
	Geography	My Town -Where do I live? Identify landmarks on a local map. Immediate local environment. Maps People who help us Fieldwork – Queen's Park (Autumn Objects) Harvest			Which planet do we live on? Maps/diagrams of the Solar system. Explore and draw information from a globe				
	History	Own life-story and family's history How have I grown and changed? Toys of the Past			Remembrance Day Famous Astronauts 1969 Moon Landing				
Expressive Arts & Design	Projects	Self portraits Owl baby models Baking Bread			Paper mâché planets Diwali candle deja Rocket design and build. Pumpkin Soup Baking a Birthday cake				
	Continuous Skills	Mark making with different tools - Drawing Junk modelling – plan and design Cutting and sticking – joining materials Cutting, scooping and carving – Pumpkins (Fruit and Veg)							Wrapping a toy/present
Music		Pulse Sing a range of well-known nursery rhymes and songs.			Voice Perform songs and stories with others. Try to move in time with music.				
PE		Creative Games			Dance & Gymnastics				

English Continuous Skills		Consolidation of reception word reading and writing skills (development matters) plus work towards ELG: Write recognisable letters, most of which are correctly formed. Spell words by identifying sounds in them and representing the sounds with a letter or letters. Write simple phrases and sentences that can be read by others. Say a sound for each letter in the alphabet and at least 10 digraphs Reading – segmenting and blending of taught graphemes and tricky phase 3 words					
Maths		Mass and Capacity	Growing 6, 7, 8	Length, Height & Time	Consolidation	Building 9 and 10	Explore 3D shapes
Understanding of the World <i>Past & Present, People, Culture & Communities, The Natural World</i>	Science	Living Things				Forces	
		Senses Walk Explore the environment and make observations. Recognise that plants and animals are living things which grow.	Sorting Finds Communicate findings to others verbally and through drawings, photographs, displays and simple charts. Observe living things in the environment over time and am becoming aware of how they depend on each other		Magnetic Bottles Plays with a range of materials to learn cause and effect.	Taste Test Evaluating: Identify the different flavours using their sense of taste. Begin to discuss how they used their other senses to help them.	
	Geography	Know that there are different continents in the world Name seven continents and five oceans. Environments that are different to the one in which they live: Rainforests, African plains and Coral reefs. The Polar Regions				Label parts of the United Kingdom Use maps to locate where we live	
	History	Dinosaurs and Prehistoric Times. Fossils: Palaeologists use their knowledge of the world to help them predictions about dinosaurs.					To begin to know about monarchy To know about an area that has historical importance: (London)
Expressive Arts & Design	Projects	Elmer patchwork models Recycle – Earth pom poms (textiles) Rainforest diagram & Coral reef diorama (whole class) Paper Lanterns – Chinese New Year Tasting Food from other Countries/Cultures				Junk modelling Dinosaurs – Joining using slits. Dinosaur skeletons – Measuring and cutting Dinosaur fossils (printing) Making Birdfeeders (Natural materials) Apple Tasting – Apple Pies	

	Continuous Skills	Mark making with different tools - Drawing Junk modelling – plan and design Cutting and sticking – joining materials Exploring instruments and sounds. Moving to music. Performing. Cutting, scooping and carving – Fruit and Veg	
Music	Rhythm Repeat patterns of sounds with increasing accuracy. Show increasing rhythm and control when responding to music with movement.	Pitch Explore how to make high and low sounds. Make and control fast and slow sounds, loud and quiet and high and low to create mood and show feelings.	
PE	Invasion Games	Net wall games: bouncing/catching	
Computing	Using Talking Tins to deliver messages and for children to record their own speech or message	Drawing and printing a picture (Drawing/painting software)	
PSHE/RSE	Role model Who's who? You've got a friend in me Forever friends	What is the internet? Playing online Safe inside and out Feeling poorly People who help us My body, my rules	

	Week 1 13.4	Week 2 20.4	Week 3 27.4	Week 4 4.5 <i>4 day week – Bank Holiday</i>	Week 5 11.5	Week 6 18.5	Week 7 1.6	Week 8 8.6	Week 9 15.6	Week 10 22.6	Week 11 29.6	Week 12 6.7
Pentecost Term												
Topic	Water						Sand, Sea & Sun					
RE	To the Ends of the Earth <i>How do we celebrate Pentecost?</i>						Dialogue and Encounter <i>Who are friends of Jesus?</i>					

Phonics		Short vowels CVCC, CCVC, CCVCC, CCCVC, CCCVCC, longer words, compound words, root words ending in -ing, -ed /t/ /id/ /ed/, -est <i>said, so, have like, some, come, love, do, were, here, little, says, there, when, what, one, out, today</i>			Long vowel CVCC, CCVC, CCCVC, CCV, CCVCC, Phase 4 words ending in -s /s/ & /z/ Phase 4 words ending -es, longer words, root word ending -ing, -ed /t/, /id/, /ed/ & /d/ Root word ending -er, -est, longer words			
English		Non-fiction writing – rivers Weather reports Labelling Invitations Shopping lists Shared writing Recipes, Farm Café menu,						
English Continuous Skills		Consolidation of reception word reading and writing skills (development matters) plus work towards ELG: Write recognisable letters, most of which are correctly formed. Spell words by identifying sounds in them and representing the sounds with a letter or letters. Write simple phrases and sentences that can be read by others. Say a sound for each letter in the alphabet and at least 10 digraphs Reading – segmenting and blending of taught graphemes and tricky phase 4 words						
Maths		To 20 and beyond	How many now?	Manipulate, compose, and decompose	Sharing and Grouping	Visualise, Build and Map	Make Connections	Consolidation
Understanding of the World Past & Present, People, Culture & Communities, The Natural	Science	Plants			Animals including Humans			
		Tipping and pouring	Planting a Strawberry Basket		Caring for a Caterpillar		Garden Bird Watch	
		Explore the movement of water through actions such as tipping and pouring. Develop their physical and observational skills through varied opportunities allowing the children to lift, roll and drop objects. The Water Cycle	Care for the growing strawberry plants over time to support understanding of the key features of the life cycle of a plant. Use produce from the garden in cooking. Experiment with juicing.		Find out about what caterpillars eat. Show care and concern for living things in the environment. Track their observations to record the lifecycle. Make a bug house.		Talk about what they see, using a wide vocabulary. Begin to understand the need to respect and care for the natural environment and all living things. Find out about wild and farm birds.	

	Geography	Local Environment and climate. Where does our food come from? Farm fieldwork, Seed diary The journey of a river Pond Life (Fieldwork)	Compare local area to coastal environment Using photographs to describe images of familiar situations in the past. (holidays) Senses at the Seaside
	History	Simple timeline of a farmer's day. Comparing old and new.	Transport –What did a steam train look like? Who flew the first aeroplane? My experiences of holidays. Planning a journey.
Expressive Arts & Design	Projects	Building a Boat – Waterproof/Absorbent materials River Journey diorama (whole class) Scales – textures and patterns Biscuits (Linked to Fundraising)	Seaside Collages Preparing Sandwiches Fruit Kebabs
	Continuous Skills	Mark making with different tools - Drawing Junk modelling – plan and design Cutting and sticking – joining materials Exploring instruments and sounds. Moving to music. Performing. Cutting, scooping and carving – Fruit and Veg Structures- Explore using different construction/art materials to build a bridge to get across the river.	
Music	Create and Compose To create own patterns using instruments. To use percussion instruments to accompany a chant or song independently.		Create and Compose To rehearse and perform with others. Can select and choose instruments to represent and respond to stimuli
PE	Games: Throwing and catching. Striking and Fielding		Athletics
Computing	Programming a Beebot		Programming a Beebot (software)
PSHE/RSE	God is love Loving God, loving others		Me, you, us Money doesn't grow on trees When I grow up