## **Year 5 Year Overview**

Y5	Faster, Higher,	A Kingdom United	Amazon	<u>Earthlings</u>	Inventors and	Food, Glorious
e-safety ongoing	stronger English: Myths, reports Poems with figurative language Science animals Including humans- growth and development of humans plus exercise and the circulatory system. History: Ancient Greece (Including Sport.) IT:CS: programming Music: Improvise, develop and perform rhythmic compositions using graphic notation. Art: Figure drawing developed into 3D sculpture Athletics OAA	English: Legends/ Persuasion Science standalone unit on material properties- comparative/ fair tests of everyday materials. Geography: uk citles, counties and key features- research. History: Britain's settlement by Anglo- Saxons and Scots ( including place names.) IT: data handling Music: Listening to and performing a range of music from around the UK including anthems. PE: swimming PE: Gymnastics	Adventure English: stories from another culture Debate Science life cycle changes in animals and plants (e.g David Attenborough) Geography: Contrasting region – Amazon Basin, rainforest, blomes, IT: multi-media DT: 3d Textiles- using gussets, using patterns, joining with seam allowance, combining fabrics. Art: Painting developed into printmaking/collage and digital art Games: striking and fielding Rounders	English: Science Fiction stories Information booklets Poems with a structure Science Earth and Space IT: modelling. Music: Listening to high quality recorded music and how musical elements can be used to create effects ie: film music Art: Drawing and painting developed into abstract textured paintings PE: Net wall games Tennis	Inventions English: novels as a theme Magazine: information text hybrid Science forces and falling objects History: Early Islamic civilization-Baghdad cAD900. IT:CS: programming/ Computational thinking. DT: Mechanical systems-cams, pulleys and gears. PE: Invasion/ creative games Basketball/ football	English: stories with historical settings Film and playscripts Classic narrative poetry Science - Materials reversible and irreversible changes Geography: World food- where does food come from? IT: all CS: collaboration/ Networking DT: food- food from another culture, variety of cooking techniques. PE: dance: perform a traditional dance froithe UK or beyond
	Number: Place Value (3) Maths Number: Addition and subtraction (2) Statistics (2) Number: Multiplication and division (2) Measurement: Perimeter and area (2) Number: Multiplication and division (1)		Number: Place Value (3) Maths Number: Addition and subtraction (2) Statistics (2) Number: Multiplication and division (2) Measurement: Perimeter and area (2) Number: Multiplication and division (1)		Number: Decimals (1) Geometry: Properties of shape (3) Geometry: Position and Direction (1) Measurement: Converting units (2) Measurement: Volume(1)	