Academic Year 2023 - 2024

The Place Where I Live

Subject: Art	Year Group: 2 Term: Autumn 1	Title: The Place Where I Live
	 Key Knowledge Know how to explore tone and line by making marks using sketching pencils. Know how to experiment with using charcoal, chalk and graphite sticks to draw lines and shapes. Know how to experiment with making 2D features by using smudging. Understand that artworks can be made by printing. Know how to create a simple printing block. 	 Key Questions What everyday materials does Anne Marie Foster use to create her artworks? What patterns can we see in the environment? What textures can we see in the features of local landmarks? Which material would create the effect I want when used as a printing block?
Key Skills	A Good Artist	Key Vocabulary and definitions
 Experimenting with mark-marking using charcoal, chalk and graphite sticks. To produce artworks in both large and small scales. To complete observational drawings of landmarks. Developing the use of smudging to create 3D effects in drawings. Investigating textures. To print with a range of hard and soft materials Identifying changes that I would like to make in my own work 	Good artists _ Cood artists _ Observe and respond Experiment and explore Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system Image: Cool of the system<	3D effectTo portray something in, or as if in, three dimensions.ScaleScale refers to the size of an object in relationship to another object.TextureThe feel or look of a surface.SmudgingTo rub, dab or swipe in a smeary manner.PatternA pattern is a design in which lines, shapes, forms or colours are repeated.

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