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| **Year 5 Curriculum overview** |
| **Year 5** | **Autumn 1** | **Autumn 2** | **Spring 1** | **Spring 2** | **Summer 1** | **Summer 2** |
| A Kingdom United | Food, Glorious Food! | Earthlings | Inventors and Inventions | Amazon Adventure | Faster, Higher, Stronger |
| **Lead Subjects** | **Geography** | **Geography** | **Science** | **History** | **Geography** | **History** |
| UK cities, counties and key features - research | World food - where does food come from? | Earth and space | Early Islamic civilization - Baghdad c AD900 | Contrasting region - Amazon Basin, rainforest, biomes | Ancient Greece (including sport) |
| **Music** | **Design and Technology** | **Music** | **Design and Technology** | **Science** | **Science** |
| Listening to and performing a range of music from around the UK including anthems | Food - food from another culture, variety of cooking techniques | Listening to high quality recorded music and how musical elements can be used to create effects, i.e. film music | Mechanical systems - cams, pulleys and gears | Life cycle changes in animals and plants; naturalists (e.g. David Attenborough) | Animals including humans - growth and development of humans PLUS exercise and the circulatory system |
| **History** | **Science** | **Art and Design** | **Science** | **Design and Technology** | **Art and Design** |
| Britain’s settlement by Anglo-Saxons and Scots (including place names) | Materials - reversible and irreversible changes | Drawing and painting developed into abstract textured paintings | Forces and falling objects | 3D Textiles - using gussets, using patterns, joining with seam allowance, combining fabrics | Figure drawing developed into 3D sculpture |
| **Physical Education** |  |  |  | **Art and Design** | **Music** |
| Dance - perform a traditional dance from the UK or beyond |  |  |  | Painting developed into printmaking/collage and digital art | Creating - improvise, develop and perform rhythmic compositions using graphic notation |
| **Additional Subjects** | **RSHE** | **Art and Design** |  | **Music** | **Music** | **Physical Education** |
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| **Computing *- Information Technology (IT), Computer Science (CS), Digital Literacy (DL)*** |
| IT - data handling | DL / CS - collaboration / networking | IT - modelling | CS - programming / computational thinking | IT - multimedia | CS - programming |
| **Mathematics** |
| Additional opportunities for contextual learning and using and applying mathematics linked to the themes. Lancashire Mathematics Planning should be used for discrete mathematics lessons. |
| **English** | **English** |
| LegendsPersuasion | Stories with historical settingsFilm and play scriptsClassic narrative poetry | Science fiction storiesInformation bookletsPoems with a structure | Novel as a themeMagazine: information text hybrid | Stories from other culturesDebate | MythsReportsPoems with figurative language |
| **Ongoing** | **Science** | **Physical Education** | **eSafety** | **English** |
| Standalone unit on material properties - comparative / fair tests of everyday materials. This could be a theme for a science week over four or five afternoons. | Pupils should continue to apply and develop a broader range of skills and use them in a range of activities. These must include modified team games, dance, gymnastic, athletic and outdoor and adventurous activities. Lancashire KS2 PE scheme would support children’s learning in PE. | Whenever children are engaged in electronic communication, establish and reinforce messages about using technology safely, respectfully and responsibly. | Spelling and handwriting should be taught discretely. Refer to the key learning in writing document for progression guidance. |